

Subject	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
English	Fiction Toolkit: Character Mr Big – character change <b>3 weeks &amp; 1 day</b>	Fiction Toolkit: Setting Androcles and the lion <b>3 weeks</b>	Poetry <b>1 week &amp; 3 days</b>	<b>2 weeks</b> Non-fiction – recount	Fiction Toolkit: Dialogue Litterbug Doug <b>2 weeks &amp; 4 days</b>	Non-fiction Instructional text <b>2 weeks</b>
	Non-fiction Explanation text <b>2 weeks &amp; 4 days</b>	Non-fiction Information text <b>2 weeks</b>	Fiction Toolkit: Description – The Manor House – Tale of Fear <b>3 weeks</b>	Fiction Toolkit: Suspense Safia and the Captain - Tale of Fear <b>2 weeks &amp; 4 days</b>	Non-fiction – Persuasion <b>2 weeks</b>	Fiction Toolkit: Action <b>New text needed</b> <b>3 weeks &amp; 4 days</b>
Foundation Week	Geography – Land use and UK Maps <b>w/c 26.9.22</b>	History – Romans in Britain <b>w/c 21.11.22</b>	DT – Marble Run <b>w/c 16.1.23</b>	History – Anglo Saxons and Scots <b>w/c 6.3.23</b>	Geography – Rainforests <b>w/c 22.5.23</b>	Art – Textiles and Sculpture <b>w/c 19.6.23</b>
Science	Forces and magnets	Rocks	Light	Light	Plants	All animals including humans
RE	Hinduism – Diwali	Christianity – Has Christmas lost its true meaning?	Christianity – Jesus' Miracles	Christianity – Easter – What is 'good' about Good Friday?	Hinduism – Hindu Beliefs	Hinduism – Pilgrimage to the River Ganges
PSHE	Being a good friend and respecting personal space. Strategies for resilience.	Respecting and valuing differences. Shared values of communities.	Our responsibilities and ways we can care and show respect for others.	Different types of committed relationships and the basic characteristics of these.	Maintaining physical and mental wellbeing, through healthy eating, sleep and keeping clean.	Coping with feelings around the changes in our lives.
Computing	Computing systems and networks - Connecting computers (NCCE unit)	Creating media - Presentation skills (Y2/Y3 Twinkl unit)	Creating media - Desktop publishing (NCCE unit)	Data and information – Branching databases (NCCE unit)	Programming – Sequence music Scratch (NCCE unit)	Programming – Events and actions Scratch (NCCE unit)
Music	<b>ENVIRONMENT</b> – Focus: composition. <b>BUILDING</b> – Focus: Beat.	<b>SOUNDS</b> – Focus: Exploring sounds. <b>POETRY</b> – Focus: Performance.	<b>CHINA</b> – Focus: Pitch. <b>TIME</b> – Focus: Beat	<b>IN THE PAST</b> – Focus: Pitch. <b>COMMUNICATION</b> – Focus: Composition.	<b>HUMAN BODY</b> – Focus: Structure. <b>SINGING</b> <b>SPANISH</b> – Focus: Languages.	<b>ANCIENT WORLDS</b> – Focus: History. <b>FOOD DRINK</b> – Focus: DT.
Assessment Week		<b>28.11.22</b>		<b>20.3.23</b>		<b>26.6.23</b>